

Jacob Fossum Myrland

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born: 6. desember 2003

Education

Aug 2024-now	Kristiania University of Applied Sciences , BA in Game Design
Aug 2022-Mai 2024	Buskerud Folkehøgskole ,
2023-2024	Creative Gaming (Full year of solo development)
2022-2023	Comics and illustration
Aug 2019-Jun 2022	Oslo Katedralskole, STEM
	<i>Fields of specialization:</i>
	Physics (1, 2), IT, Programming and Modeling X, Chemistry and
	Advanced Maths (R1, R2).

Awards

Mar 2026	Norwegian Game Awards
	Lead System Designer - Nominated for Best Gameplay Design (Fjord Fury)
	Solo - Nominated for Most Innovative (Calamity Clash)
Mar 2025	Norwegian Game Awards
	Solo - Nominated for GoTY and Best Gameplay Design (Battle Broker!)
	Solo - 2x Nominated for Most Innovative (Battle Broker! og Monster Duel)
Mar 2024	Norwegian Game Awards
	Solo - Won Game of the Year (WhirlWarp)
	Solo - Nominated for Best Gameplay Design (WhirlWarp)
Apr 2022	NM i Gameplay
	2-person team - Among 3 nominated teams

Experience

Aug 2025-Sep 2026	TU-Leder (Student council leader) , Høyskolen Kristiania - Urtegata
Aug 2024-Jun 2025	Class representative , 1. year BA in Game Design, Høyskolen Kristiania
Aug 2024-Mar 2025	Made a website for Wilderfeast , by Horrible Guild (Link)
Aug 2023-Aug 2024	Created WhirlWarp , mobile game made in Unity
Juli 2023	Assistant on leirskole , Buskerud folkehøgskole
Aug 2022-Des 2023	Kindergarden assistant , Trollstua barnehage
2022-2024	4 comics printed , Buskerud Folkehøgskole
2022	Actor in short films and theater , Buskerud Folkehøgskole
2014-2017	Learned game development through Scratch , over 100 projects

Other

Proficient in	Unity, Godot, Photoshop, Krita, Aseprite, Blender, FL Studio
Programming	C#, Python, GDScript, HTML, CSS, Javascript, Flutter, Scratch
Languages	Norwegian - native language
	English - fluent